

STATE OF MAINE
LINCOLN, ss

UNIFIED CRIMINAL DOCKET
LOCATION: WISCASSET
DOCKET NO:

STATE OF MAINE

COMPLAINT

v.

JOHN J. PAGURKO

DOB: 01/06/1961

SIN:

571 Townhouse Road
Whitefield, ME 04362

G: Male Ht: 6'3" Wt: 275 H: Brown

E: Brown R: White

COUNT 1: KIDNAPPING

COUNT 2: ROBBERY

**COUNT 3: CRIMINAL THREATENING WITH A
DANGEROUS WEAPON**

The undersigned officer, being duly sworn, states upon information and belief that:

COUNT 1:

17-A M.R.S. §301(1)(A)(4)

Seq No: 4302

KIDNAPPING

CLASS A

ATNCTN 515874B001

On or about March 29, 2024, in Whitefield, Lincoln County, Maine, **JOHN J. PAGURKO**, knowingly restrained Chris Morton-Carr with the intent to terrorize Chris Morton-Carr.

COUNT 2:

17-A M.R.S. §651(1)(E)

Seq No: 4294W

ROBBERY

CLASS A

ATNCTN 515874B002

On or about March 29, 2024, in Whitefield, Lincoln County, Maine, **JOHN J. PAGURKO**, did commit or attempt to commit theft from Chris Morton-Carr and at that time did threaten to use force against Chris Morton-Carr, who was present, with the intent to prevent or overcome resistance to the taking of the property, or the retention of the property immediately after the taking, or to compel the person in control of the property to give it up or to engage in other conduct which aided in the taking or carrying away of the property. **JOHN J. PAGURKO** or an accomplice to his knowledge was armed with a dangerous weapon, a firearm, in the course of the robbery.

COUNT 3:

17-A M.R.S. §209(1), 1604(5)(A)

Seq No: 631WU

**CRIMINAL THREATENING WITH A
DANGEROUS WEAPON**

CLASS C

ATNCTN 515874B003

On or about March 29, 2024, in Whitefield, Lincoln County, Maine, **JOHN J. PAGURKO**, did intentionally or knowingly place Chris Morton-Carr in fear of imminent bodily injury with the use of a dangerous weapon, a firearm.

DATED: 4-10 2024

Sworn to before me, 4/10 2024

OFFICER: Ryan Chubbuck
DEPT: Lincoln County Sheriff's Dept
PROS: Kent G Murdick
JW#: 24-1209
Warrant Requestd
Jail Requested

Ryan Chubbuck

COMPLAINANT



~~Clerk/Justice of Peace/Judge/Justice~~